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AREA NO KISHI CHAPTER 107

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NOW THEN, THE
FINAL TOURNAMENT
TO ENTER-HIGH,
SECOND ROUND OF
THE MATCH BETWEEN
ENO HIGH AND
YOUR...

THOUGH THEY
SCORED FIRST, THEY
CONCEDED JUST
BEFORE HALF-TIME,
ENTERING THE
SECOND HALF
AT 1-1.



ENO HIGH
WOULD WANT
TO WIPE OFF THE
UNPLEASANT MOOD
OF CONCEDED
RIGHT?

#107 THE BURDEN



YOUR DID
NOT HAVE ANY
SUBSTITUTIONS
IN THE FIRST
HALF.

ALL RIGHT!
I'LL ATTACK
ALL THE
WAY!

Defend
too!

You're a
defender
right?

THE VACAN
POSITION ON
LEFT IS FULL
OF FIRST YE
STUDENT
NAKATSUK
KOUTA!

GOOOOOL

THE VACANT POSITION ON THE LEFT IS FILLED BY FIRST YEAR STUDENT, NAKATSUKA KOUTA!



END HIGH'S WINNING PATTERN FOR THE FOM GAMES HERE HAS BEEN MOVING DEFENSIVE MIDFIELDER CAPTAIN SCHAEFER FROM THE LEFT TO THE RIGHT.

525
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IT'S BETTER
TO HAVE THE
MORE PERSISTENT
SUNSHINE-LIKE
PLAYERS ON
THE LEFT.

EVEN THOUGH
ITS TO INCREASE THE
STRENGTH IN OFFENSE,
TO HAVE ANTHONY
MATCH-UP AGAINST
CHANDLER...

28-THIR ALL
FROM: JORDAN
(2/10/68)



CHAMBERLAIN DIDN'T USE HIS DRIBBLING SKILLS TO HEAD TOWARDS GOAL, BUT STAYED ON THE FLANK

TAKING ADVANTAGE OF HIS PACE, BRINGING THE BALL TO THE END-LINE BEFORE MAKING A CROSS IN TO THE SPACE IN FRONT OF THE GOAL.

TO ALLOW HIM TO CONTINUE ATTACKING FROM THE WING, MOVING

TAKING
ADVANTAGE OF HIS
PACE, BRINGING THE
BALL TO THE END-LINE
BEFORE HANDING A
CROSS IN TO THE
SPACE IN FRONT
OF THE GOAL.

TO ALLOW
HIM TO CONTINUE
ATTACKING FROM
THE MEDIA, INVITING
DOUBT FROM OUR
SIDE WHICH ALSO
RESULTED IN THE
EQUALIZER JUST
BEFORE HALF
TIME.



INDEED CHIVALRY-
KUN'S PERSISTENT
DEFENSE PRO-
TESTED CHIVALRY-
KUN.

HOWEVER,
BEFORE THE
FIRST WHIP
ENDED, YOUR
HAG CHANGED
THEIR TACTIC.





NOW... THAT'S
THE WHISTLE!!
THE SECOND
HALF BEGINS
WITH YOUN'S
KICK-OFF!



SAWAMURA
GOES IN TO
ATTACK...



A PASS
FROM MAYA
TO SHIRATORI
ON THE LEFT
FLANK.



FURTHERMORE,
THROUGH A
ONE-TOUCH
PASS...

BEFORE THAT,
ASUKA MOVES
UP IN THE
CENTER...



DEEBOON...
I'M GONNA
CALSH YOU!

DEEBOON
YOU!

THE BALL GOES
TO CHIMARU ON
THE RIGHT
FLANK!

NOW THEN,
IF HE AIMS TO
BREAKTHROUGH
DOWN THE FLANK,
HE'LL HAVE HIS FIRST
MATCH-UP AGAINST
KAKATSUKA WHO
JUST CAME ON!



PFFFFF?



WA-WA-
WA...WAAAA
SOOT



AAAAH---
AS EX-
PECTER!!



I AM
BASTARD



OH NO!
INTENSELY
CROOKING OVER
THE BALL, SEEMS
LIKE HE WAS
GOING FOR A
LEFT-RIGHT KICK
BUT GOT PAST
BETWEEN HIS
LEGS!

THE VERY
PICTURE OF HOW
TO GET PAST
SOMEONE!



**WAIT WAIT
WAITTTTTT!!**



GET OVER
FASTER
THAN ME...

REALLY?

I've heard
that you're a
fast runner.
Is that right?

ANYWAY,
DESPITE HOW HE
LOOKS, HIS 100
METER SPRINT IS
CLOCKED AT 6.2
SECONDS.

IT STARTS
FROM HERE. IF IT'S
KOUTA-KUN, HE WILL
CATCH UP TO ONIMARU-
KUN WITHOUT BEING
SHAKEN OFF.



OH,
NAKATSUKA
IS REALLY FAST!

HE'S
GRADUALLY
CATCHING UP
WITH YOUR
PUPIL SPEED-
STER ONIMARU
HARUKI!



WELL ACTUALLY,
I TOO ONLY
FOUN OUT FROM
THE TEACHER,
ONIMARU-KUN.

BUT IF IT'S
JUST RUNNING,
EVEN ONIMARU-
KUN CAN'T SHAKE
HIM OFF THAT
EASILY.

HIS DRIBBLING
ISN'T GOOD.
THEREFORE WHEN
HE GETS THE
BALL, WE ONLY
GET TO SEE A
GLIMPSE OF HIS
TRUE SPEED.



KOUTA-KUN
WAS PORTIONED TO
MATCH-UP AGAINST
HIM BASED ON
SPEED ALONE.

ALLOWING
ONIMARU-KUN TO PUT
ACCURATE CROSSES
IN FRONT OF THE
GOAL, TO AVOID
THAT RISK,

BREAKING
THROUGH DEEP
DOWN THE FLANK
WOULD PREVENT
BEING CALLED
OFFSIDE.



TCH!

HEREH! I
WON'T LET YOU
GET AWAY!

THIS TIME,
I'VE SUBSTITUTED
KOUTA-KUN IN NOT FOR
THE SURE OF OFFENSE
BUT DEFENSE.



THIS IS
DANGEROUS!



ONIMARU,
WITH HIS PATH
BLOCKED OFF,
PRIDGLES AND
CUTS INSIDE.



526
SHIRATORI





ALTHOUGH
HE WAS BEATEN BY
ONIMARU SEVERAL
TIMES BUT
SANNAMURA KEPT
WITH SHIRATORI
DESPITE HIS
PAIN!



HOWEVER
ASUKA'S
THERE!

CONTROLLING
EVERY AREA
ON THE FIELD,
THE MOST
DANGEROUS
PERSON.

IT IS AS IF
HE HAD READ
THE SWITCH IN
PLAY, APPEARING
ON THE LEFT
SIDE!







ASUKA
KICKS HARD
WITH HIS LEFT
FOOT!!



COULD IT BE
A SHOT FROM
THERE?



THAT
IS...

WELL IF IT'S A
LONG DISTANCE
SHOT, HE
WOULD NEED SOME
WEAPON
FOR ANOTHER
SHOT



A 50 METERS
PASS FROM NEAR
THE CENTER LINE ON
THE LEFT SIDE OF THE
FIELD TO THE END LINE
ON THE RIGHT SIDE
OF THE FIELD IN
FRONT OF US...

The scene is a soccer field from a high-angle perspective. A long, curved arrow indicates a pass from the left side of the field towards the right end line. Several players are scattered across the field. In the bottom left, a player in a dark jersey with the number 14 is shown in a dynamic pose, having just kicked the ball. Another player is visible behind him. The field has standard soccer markings, including the center line and end lines. A goal is visible on the right side. The overall style is that of a manga or anime illustration.

HAS
SUCCESSFULLY
REACHED
ONIMARU....!!

A SUPER
LONG PASS
WHICH SWITCHES
PLAY OVER TO
ONIMARU!!

ONIMARU
HAS SHAKEN OFF
NAKATSUKA AND IS
RUNNING FREELY
WITHOUT ANYONE
MARKING HIM!!



WHAT...
THOSE
GUYS!

UN...
UNBELIEV-
ABLE!



BECAUSE OF
THE COUNTLESS
OF PRACTICES
FOR THIS PLAY
I HAVE THE
CONFIDENCE TO
MAKE A RUN TO
THIS POSITION
IN THIS MATCH.

THIS IS
A PLAY
WE'VE
REPEATED
OVER
HUNDREDS
OF TIMES.



I BELIEVE
THAT A PASS
FROM ASUKA
WILL REACH
ME HERE!





NO
MATTER HOW
DIFFICULT
THE OPPO-
NENTS
ARE...

FOR THE
SAKE OF
PROTECTING
THE TRADITION
OF OUR
SENPAI WHO
HAVE BEEN
DEFEATED.



WE
CANNOT
LOSE!



BECAUSE
THE BURDEN
WE BEAR
IS...

DIFFERENT.





YOUIN
ACADEMY'S
FOOTBALL!



THIS IS OUR...
KANAGAWA'S
HEROES!





GOOOOOO
OOOAL!!

BARELY 5 MINUTES
AFTER THE START OF
THE SECOND HALF!
YOUIN ACADEMY'S
IKUSAWA HAS
PUT IT IN!!

2-1, ENO HIGH
HAS LET IN A
GOAL WHICH
PUTS YOUIN IN
THE LEAD!!

To be continued...